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NOTICE OF ALLOWANCE AND FEE(S) DUE

21171

7590

09/18/2008

STAAS & HALSEY LLP SUITE 700 1201 NEW YORK AVENUE, N.W. WASHINGTON, DC 20005

EXAMINER				
BROOME, SAID A				
ART UNIT	PAPER NUMBER			

2628 DATE MAILED: 09/18/2008

APPLICATION NO.	FILING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/748.235	12/31/2003	Jerome Maillot	1500.1079	7111

TITLE OF INVENTION: ACCELERATED RAY-OBJECT INTERSECTION

APPLN. TYPE	SMALL ENTITY	ISSUE FEE DUE	PUBLICATION FEE DUE	PREV. PAID ISSUE FEE	TOTAL FEE(S) DUE	DATE DUE
nonprovisional	NO	\$1440	\$300	\$0	\$1740	12/18/2008

THE APPLICATION IDENTIFIED ABOVE HAS BEEN EXAMINED AND IS ALLOWED FOR ISSUANCE AS A PATENT. PROSECUTION ON THE MERITS IS CLOSED. THIS NOTICE OF ALLOWANCE IS NOT A GRANT OF PATENT RIGHTS. THIS APPLICATION IS SUBJECT TO WITHDRAWAL FROM ISSUE AT THE INITIATIVE OF THE OFFICE OR UPON PETITION BY THE APPLICANT. SEE 37 CFR 1.313 AND MPEP 1308.

THE ISSUE FEE AND PUBLICATION FEE (IF REQUIRED) MUST BE PAID WITHIN THREE MONTHS FROM THE MAILING DATE OF THIS NOTICE OR THIS APPLICATION SHALL BE REGARDED AS ABANDONED. THIS STATUTORY PERIOD CANNOT BE EXTENDED. SEE 35 U.S.C. 151. THE ISSUE FEE DUE INDICATED ABOVE DOES NOT REFLECT A CREDIT FOR ANY PREVIOUSLY PAID ISSUE FEE IN THIS APPLICATION. IF AN ISSUE FEE HAS PREVIOUSLY BEEN PAID IN THIS APPLICATION (AS SHOWN ABOVE), THE RETURN OF PART B OF THIS FORM WILL BE CONSIDERED A REQUEST TO REAPPLY THE PREVIOUSLY PAID ISSUE FEE TOWARD THE ISSUE FEE NOW DUE.

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							(Date)
APPLICATION NO.	FILING DATE		FIRST NAMED INVENTO)R	ATTO	RNEY DOCKET NO.	CONFIRMATION NO.
10/748,235	12/31/2003		Jerome Maillot			1500.1079	7111
TITLE OF INVENTION	: ACCELERATED RAY	Y-OBJECT INTERSECT	TION				
APPLN. TYPE	SMALL ENTITY	ISSUE FEE DUE	PUBLICATION FEE DUI	E PREV. PAID ISSU	E FEE	TOTAL FEE(S) DUE	DATE DUE
nonprovisional	NO	\$1440	\$300	\$0		\$1740	12/18/2008
EXAM		ART UNIT	CLASS-SUBCLASS				
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 Change of correspondence address or indication of "Fee Address" (37 CFR 1.363). Change of correspondence address (or Change of Correspondence Address form PTO/SB/122) attached. "Fee Address" indication (or "Fee Address" Indication form PTO/SB/47; Rev 03-02 or more recent) attached. Use of a Customer Number is required. 			or agents OR, alterna (2) the name of a sin registered attorney of 2 registered patent at	names of up to 3 registered patent attorneys 1			
PLEASE NOTE: Un	less an assignee is ident h in 37 CFR 3.11. Comp	A TO BE PRINTED ON ified below, no assignee pletion of this form is NO	data will appear on the	patent. If an assign n assignment.			cument has been filed for
Please check the appropr	riate assignee category or	categories (will not be pr	rinted on the patent):	Individual 🗖 C	orporati	on or other private grou	p entity Government
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5. Change in Entity Sta	`	· · · · · · · · · · · · · · · · · · ·	_				
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21171 75	590 09/18/2008		EXAM	INER
STAAS & HALSEY LLP		BROOME	, SAID A	
SUITE 700			ART UNIT	PAPER NUMBER
1201 NEW YORK AVENUE, N.W. WASHINGTON, DC 20005		2628		
	C 20005		2026	

Determination of Patent Term Adjustment under 35 U.S.C. 154 (b)

(application filed on or after May 29, 2000)

The Patent Term Adjustment to date is 269 day(s). If the issue fee is paid on the date that is three months after the mailing date of this notice and the patent issues on the Tuesday before the date that is 28 weeks (six and a half months) after the mailing date of this notice, the Patent Term Adjustment will be 269 day(s).

If a Continued Prosecution Application (CPA) was filed in the above-identified application, the filing date that determines Patent Term Adjustment is the filing date of the most recent CPA.

Applicant will be able to obtain more detailed information by accessing the Patent Application Information Retrieval (PAIR) WEB site (http://pair.uspto.gov).

Any questions regarding the Patent Term Extension or Adjustment determination should be directed to the Office of Patent Legal Administration at (571)-272-7702. Questions relating to issue and publication fee payments should be directed to the Customer Service Center of the Office of Patent Publication at 1-(888)-786-0101 or (571)-272-4200.

	Application No.	Applicant(s)
	10/748,235	MAILLOT, JEROME
Notice of Allowability	Examiner	Art Unit
	SAID BROOME	2628
The MAILING DATE of this communication appeal All claims being allowable, PROSECUTION ON THE MERITS IS herewith (or previously mailed), a Notice of Allowance (PTOL-85) NOTICE OF ALLOWABILITY IS NOT A GRANT OF PATENT RIOF of the Office or upon petition by the applicant. See 37 CFR 1.313	(OR REMAINS) CLOSED or other appropriate comm GHTS. This application is and MPEP 1308.	in this application. If not included nunication will be mailed in due course. THIS
2. X The allowed claim(s) is/are 11-20, 22, 24-26, 31, 34 and 35	<u>5</u> .	
 Acknowledgment is made of a claim for foreign priority ur a) All b) Some* c) None of the: 1. Certified copies of the priority documents have 2. Certified copies of the priority documents have 3. Copies of the certified copies of the priority documents have International Bureau (PCT Rule 17.2(a)). * Certified copies not received:	been received. been received in Applicat	ion No
Applicant has THREE MONTHS FROM THE "MAILING DATE" noted below. Failure to timely comply will result in ABANDONN THIS THREE-MONTH PERIOD IS NOT EXTENDABLE.	IENT of this application.	
 A SUBSTITUTE OATH OR DECLARATION must be subm INFORMAL PATENT APPLICATION (PTO-152) which give 		
5. CORRECTED DRAWINGS (as "replacement sheets") mus	st be submitted.	
(a) \square including changes required by the Notice of Draftspers	on's Patent Drawing Revie	ew(PTO-948) attached
1) ☐ hereto or 2) ☐ to Paper No./Mail Date		
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each sheet. Replacement sheet(s) should be labeled as such in t		
 DEPOSIT OF and/or INFORMATION about the depo attached Examiner's comment regarding REQUIREMENT 		
Attachment(s) 1. ☐ Notice of References Cited (PTO-892) 2. ☐ Notice of Draftperson's Patent Drawing Review (PTO-948) 3. ☐ Information Disclosure Statements (PTO/SB/08), Paper No./Mail Date 4. ☐ Examiner's Comment Regarding Requirement for Deposit of Biological Material	6. ☐ Interview Paper No 7. ☐ Examiner'	nformal Patent Application Summary (PTO-413), b./Mail Date s Amendment/Comment s Statement of Reasons for Allowance

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Art Unit: 2628

DETAILED ACTION

Response to Amendment

1. This office action is in response to an amendment filed on 8/14/2008.

- 2. Claims 1-10, 21, 23, 27-30, 32, 33 and 36 have been cancelled.
- 3. Claims 11-20, 22, 24-26, 31, 34 and 35 are original.

Allowable Subject Matter

Claims 11-20, 22, 24-26, 31, 34 and 35 are allowed. The following is an examiner's statement of reasons for allowance:

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claims 11-17. In regards to claim 11, Yamrom teaches a method of using a volatile or non-volatile computer readable media or storage unit finding an intersection with a mesh object (col. 1 lines 46-48). Glassner illustrates finding an intersection with the surface of an original mesh surface (Fig. 2) and also teaches determining an intersection by using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5). However, none of the prior art teaches or suggests storing a data structure for an original mesh surface that is provided with a bounding surface bounding the mesh surface and is provided with a tight inner surface, the data structure comprising a first tessellation linking the tight inner surface to the original mesh surface, and a second tessellation linking the bounding surface to the tight inner surface, and using the data structure to at least one of find an intersection with the original mesh surface, determine whether an intersection with the original mesh surface is occluded by the

original mesh surface; and to identify an order of an intersection, therefore claims 11-17 are allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 18. Yamrom teaches finding an intersection with a mesh object (col. 1 lines 46-48). Glassner illustrates finding an intersection with the surface of a three dimensional object (Fig. 2) and also teaches determining an intersection by using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5), and a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests a method of automatically finding an intersection with an original mesh surface, the method comprising finding an intersection with the original mesh surface by using an outer bounding surface, a tight inner surface that is both bounded by the outer bounding surface and wraps the original mesh surface and a tessellation between the inner bounding surface and the outer bounding surface, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 18 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 19. Yamrom teaches finding an intersection with an original mesh object (col. 1 lines 46-48). Glassner illustrates finding an intersection with the surface of a three dimensional object (Fig. 2) and also teaches determining an intersection by using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5), and a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests finding an intersection with the original mesh surface by using an outer bounding surface, a tight inner surface that is both bounded by the outer bounding surface and wraps the original mesh surface

and a tessellation between the inner bounding surface and the outer bounding surface, wherein the finding of the intersection with the original mesh surface is performed according to an intersection with the outer bounding surface, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 19 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 20. Yamrom teaches finding an intersection with a mesh object (col. 1 lines 46-48). Glassner illustrates finding an intersection with the surface of a three dimensional object (Fig. 2), and also teaches determining an intersection by using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5), with a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests finding of the intersection with the original mesh surface is performed according to an intersection with the outer bounding surface, and wherein the tight inner surface comprises a convex hull, wherein there is a first tessellation between and linking the convex hull with the outer bounding surface, and wherein the finding further comprises traversing a path form the intersection with the outer bounding surface through the second tessellation to an intersection with the convex hull surface, and traversing from the intersection with the convex hull surface through the first tessellation to thereby find the intersection with the original mesh surface, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 20 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 22. Yamrom teaches finding an intersection with a mesh object (col. 1 lines 46-48). Glassner illustrates finding an intersection with the surface of a three dimensional object (Fig. 2), and also teaches determining an intersection by

using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5), with a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests finding an intersection with the original mesh surface by using an outer bounding surface and a tight inner surface that is both bounded by the outer bounding surface and wraps the original mesh surface, wherein the finding of the intersection with the original mesh surface is performed according to an intersection with the outer bounding surface, and wherein the tight inner surface comprises a convex hull, wherein there is a first tessellation between and linking the convex hull with the original mesh surface, wherein there is a second tessellation between and linking the convex hull with the outer bounding surface, and wherein the finding further comprises traversing a path from the intersection with the outer bounding surface through the second tessellation to an intersection with the convex hull surface, and traversing from the intersection with the convex hull surface through the first tessellation to thereby find the intersection with the original mesh surface, wherein the path corresponds to polygons or polyhedrons of the tessellations that intersect with a line that also defines the intersection with the bounding surface and also defines the intersection with the original mesh surface, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 22 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 24. Yamrom teaches finding an intersection with a mesh object (col. 1 lines 46-48), Glassner illustrates finding an intersection with the surface of a three dimensional object (Fig. 2), and teaches determining an intersection by using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5), where a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests determining

whether an intersection between a line and a mesh model is, relative to the mesh model, an outermost intersection between the line and the mesh model, the method comprising determining whether a polyhedron or polygon intersected by the line one of contains and is an outermost intersection with the line based on whether such polyhedron or polygon is on a convex hull surface of the mesh model using a tessellation linking the mesh model and the convex hull, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 24 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 25. Yamrom teaches finding an intersection with a mesh object (col. 1 lines 46-48), Glassner illustrates finding an intersection with the surface of a three dimensional object (Fig. 2), and teaches determining an intersection by using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5), where a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests determining whether an intersection between a line and a mesh model is, relative to the mesh model, an outermost intersection between the line and the mesh model, the method comprising determining whether a polyhedron or polygon intersected by the line one of contains and is an outermost intersection with the line based on whether such polyhedron or polygon is on a convex hull surface of the mesh model using a tessellation linking the mesh model and the convex hull, further comprising identifying the polyhedron or polygon by traversing polyhedrons or polygons that intersect the line, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 25 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 26. Yamrom teaches finding an intersection with a mesh object (col. 1 lines 46-48), and Glassner illustrates finding an intersection with the surface of a three dimensional object (Fig. 2), and teaches determining an intersection by using an outer bounding surface (pg. 61 2nd col. 4th ¶ lines 1-5), with a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests determining whether an intersection between a line and a mesh model is, relative to the mesh model, an outermost intersection between the line and the mesh model, the method comprising determining whether a polyhedron or polygon intersected by the line one of contains and is an outermost intersection with the line based on whether such polyhedron or polygon is on a convex hull surface of the mesh model using a tessellation linking the mesh model and the convex hull, further comprising traversing to a next polyhedron or polygon when a traversed polyhedron or polygon is inside an interior or convex region of the mesh model, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 26 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 31. Yamrom teaches finding an intersection of a ray with an original mesh surface (col. 1 lines 46-48). Glassner teaches determining an intersection by using an outer bounding surface of a mesh object (pg. 61 2nd col. 4th ¶ lines 1-5), and a surface that is bounded by the outer bounding surface (Fig. 3). However, none of the prior art teaches or suggests detecting movements of the ray or the object, one relative to the other, and for some of the movements, when the ray intersects the mesh object at a local neighbor of a face of the mesh object, determining whether intersection of the ray with the mesh object is

occluded by the mesh object by traversing polygons not part of the mesh object, and when the ray does not intersect the mesh object at a local neighbor of a face of the mesh object, finding an intersection of the ray with the mesh object by traversing polygons intersected by the ray, where the polygons are not part of the mesh object and include at least one polygon of a bounding surface bounding the mesh object, and one of displaying the moved intersection on a display and storing the moved intersection in a storage, therefore claim 31 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("Spacetime Ray Tracing for Animation"), do not teach the limitations of claim 34. Yamrom teaches finding an intersection with an original mesh surface between a ray and the mesh surface (col. 1 lines 46-48). Glassner teaches finding an intersection with the surface of a three-dimensional object, as illustrated in (Fig. 2), and also teaches determining an intersection by using an outer bounding surface on (pg. 61 2nd col. 4th ¶ lines 1-5), and a surface that is bounded by the outer bounding surface (Fig. 3). Glassner also teaches traversing adjacent intersected polygons or polyhedrons, (Fig. 3), starting from a first intersection until an intersection is found (pg. 61 lft col. 6th ¶ lines 2-6 – rgt. col. 1st ¶ lines 1-2). However, none of the prior art teaches or suggests a storage unit storing: an original mesh surface that is provided with a bounding surface bounding the mesh surface, a convex hull surface of the original mesh surface, a first tessellation linking the convex hull to the original mesh surface, and a second tessellation linking the bounding surface to the convex hull, where the second tessellation tessellates a space between the bounding surface and the convex hull surface, and where the first tessellation tessellates a space between the convex hull surface and the original surface mesh, and a processing unit performing at least one of finding a first intersection between a ray and the original mesh by finding a first intersected polygon or

polyhedron of the bounding surface, and then traversing adjacent intersected polygons or polyhedrons starting from the first intersection until the intersection is found, and finding a second intersection between the ray and the original mesh when the ray or original mesh have relatively moved, finding a polygon locally neighboring the first intersection and containing a first intersection with the moved ray, and traversing out from the neighbor polygon through adjacent polygons or polyhedrons intersected by the moved ray, and determining whether traversed polygons or polygons of traversed polyhedrons are unoccluded along ray based on whether they are part of the convex hull surface, therefore claim 34 is allowable.

The prior art, Yamrom (US Patent 6,249,287) and Glassner ("*Spacetime Ray Tracing for Animation*"), do not teach the limitations of claim 35. Yamrom teaches finding an intersection with an original mesh surface between a ray and the mesh surface (col. 1 lines 46-48). Glassner teaches finding an intersection with the surface of a three-dimensional object, as illustrated in (Fig. 2), and also teaches determining an intersection by using an outer bounding surface on (pg. 61 2nd col. 4th ¶ lines 1-5), and a surface that is bounded by the outer bounding surface (Fig. 3). Glassner also teaches traversing adjacent intersected polygons or polyhedrons, (Fig. 3), starting from a first intersection until an intersection is found (pg. 61 lft col. 6th ¶ lines 2-6 – rgt. col. 1st ¶ lines 1-2). However, none of the prior art teaches or suggests a method of automatically finding an intersection with an original mesh surface, the method comprising finding an intersection with the original mesh surface by using an outer bounding surface, using a tight inner surface that is both bounded by the outer bounding surface and wraps the original mesh surface and using details of an intersection with the outer bounding surface, and one of displaying the intersection on a display and storing the intersection in a storage, therefore claim 35 is allowable.

Any comments considered necessary by applicant must be submitted no later than the payment of the issue fee and, to avoid processing delays, should preferably accompany the issue fee. Such submissions should be clearly labeled "Comments on Statement of Reasons for Allowance."

Response to Arguments

Applicant's arguments, see amendment, filed 8/14/08, with respect to claims 1-10, 23, 27-30, 32, 33 and 36 have been fully considered and are persuasive. The rejection of claims 1-10, 32 and 33 under 35 U.S.C. 112 first paragraph and claims 23, 27-30 and 36 under 35 U.S.C. 102(b) has been withdrawn, due to the cancellation of claims 1-10, 23, 27-30, 32, 33 and 36.

Conclusion

Any inquiry concerning this communication or earlier communications from the examiner should be directed to SAID BROOME whose telephone number is (571)272-2931. The examiner can normally be reached on M-F 8:30am-5pm.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Ulka Chauhan can be reached on (571)272-7782. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR

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Art Unit: 2628

system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free). If you would like assistance from a USPTO Customer Service Representative or access to the automated information system, call 800-786-9199 (IN USA OR CANADA) or 571-272-1000.

/Said Broome/ Examiner, Art Unit 2628

/Jin-Cheng Wang/

Primary Examiner, Art Unit 2628